



## COURSE DESCRIPTION CARD - SYLLABUS

Course name

Discrete optimization [S1S1E>ODYS]

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### Course

Field of study

Artificial Intelligence

Year/Semester

2/3

Area of study (specialization)

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Profile of study

general academic

Level of study

first-cycle

Course offered in

english

Form of study

full-time

Requirements

elective

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### Number of hours

Lecture

30

Laboratory classes

30

Other (e.g. online)

0

Tutorials

0

Projects/seminars

0

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### Number of credit points

5,00

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### Coordinators

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### Lecturers

### Prerequisites

A student beginning this subject of study should have basic understanding of discrete mathematics (set theory, logic, graph theory), methods of algorithm design, basic programming structures, abstract data types (e.g. lists, stacks, queues, arbitrary graphs), typical algorithms (e.g. sorting, search in data structures), also basic knowledge on the computational complexity of algorithms and problems. The student should be able to design basic algorithms and code them, to recognize basic discrete structures, to estimate computational complexity of algorithms, as well as acquire information from the indicated sources. The student should understand the necessity of expanding his/her competences and be ready to undertake cooperation in a team. As far as social competences are considered, the student must be honest, responsible, persevering, curious, creative, respectful to other people.

## Course objective

Introduction into basic problems of discrete optimization and the methods of solving them. In particular: 1. acquiring ground understanding on optimizing problems with discrete nature, 2. demonstrating solvability barrier arising from exponential computational complexity of algorithms and computational hardness of problems and to stimulate understanding consequences of this barrier, 3. developing a skill of recognizing hard discrete optimization problems, 4. familiarizing with the methodology of analyzing and practically solving of computationally hard optimization tasks for problems with discrete nature.

## Course-related learning outcomes

Knowledge:

1. ordered and theoretically grounded general knowledge on key issues of computer science, the issues of the current subject
2. knowledge on important directions and developments of computing, and related areas
3. knowing basic methods, techniques and tools applied in the process of solving combinatorial optimization problems mainly of engineering type, solving simple cases of analyzing computational complexity of algorithms and discrete problems

Skills:

1. designing and conducting simple experiments in discrete optimization, in particular computer measurements and simulations, analyzing the obtained results and drawing conclusions
2. apply analytical and experimental methods to solve discrete optimization problems
3. estimating computational complexity of algorithms and problems
4. designing and coding algorithms using at least one popular tool

Social competences:

1. understanding that knowledge and skills in computer science quickly change and deprecate
2. understanding the meaning of knowledge in solving engineering problems, knowing examples of engineering problems leading to social issues

## Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

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Formative assessment:

a) lectures:

- based on answers to question asked and open problems posed during the lectures,

b) labs:

- evaluation of the correctness of the programs solving the assigned discrete optimization problems
- evaluation of student's knowledge necessary to prepare, and carry out the lab tasks

Total assessment:

a) lectures:

- based on answers to question in a written exam,

b) labs:

- monitoring students activities during classes,
- evaluation of reports on the method and computer program solving the assigned discrete optimization problems

Additional elements cover:

- punctuality: additional points for providing solutions (programs) and reports on time
- efficiency (time, quality) of the solutions delivered by the student programs
- ability to work in a team solving a lab assignment
- recommendations improving the teaching process.

## Programme content

The lecture covers the following topics: Pseudopolynomial dynamic programming algorithms for partition and knapsack problems. Strong NP-hardness. Computational complexity of optimization problems: NP-hardness. The notion of approximation algorithms, examples of approximation algorithms. Hardness of approximation. Practical solving of hard discrete optimization problems. Algorithm selection problem. Computationally easy discrete optimization problems: Shortest paths in

graphs: Dijkstra's algorithm, DAG algorithm, all-pair shortest paths algorithm. Transitive closure of a binary relation: Floyd-Warshall algorithm. Network flows and related problems: maximum flow problem, Dinic algorithm. flows with minimum arc flow, minimum cost flows, applications of max flow problem in solving scheduling problems and graph partitioning. Matching in bipartite graphs. Greedy algorithms with examples, e.g. Kruskal and Prim algorithms for minimum spanning tree. The notion of a matroid. Graph coloring problem: formulation, applications, algorithms. Packing and cutting: formulation, applications, bin packing problem, algorithms for bin packing. During the lab-classes students solve NP-hard optimization problems. It is required to design and code at least two algorithms solving the assigned problem: a fast method (e.g. greedy algorithm) and of improved quality solutions method (e.g. a branch and bound or metaheuristic method).

## Teaching methods

Lecture: multimedia presentation, illustrated with examples given on the board.

Labs: practical solving discrete optimization problems by coding their solutions, conducting computational experiments, discussion on the chosen methods, team work.

## Bibliography

### Basic

1. J. Błażewicz, Złożoność obliczeniowa problemów kombinatorycznych, WNT, W-wa, 1988
2. W. Lipski, Kombinatoryka dla programistów, WNT, W-wa, 1982
3. M.R.Garey, D.S.Johnson, Computers and intractability: A guide to the theory of NP-completeness, W.H.Freeman, San Francisco, 1979
4. W.Cook, W.Cunningham, W.Pulleyblank, A.Schrijver, Combinatorial optimization, Wiley & Sons, 1998
5. M.Sysło, N.Deo, J.Kowalik, Algorytmy optymalizacji dyskretnej z programami w języku Pascal, PWN, Warszawa, 1993
6. T.Cormen, C.Leiserson, R.Rivest, C.Stein, Wprowadzenie do algorytmów, WNT, Warszawa, 2005
7. M.Kubale (redaktor), Optymalizacja dyskretna modele i metody kolorowania grafów, WNT, Warszawa, 2003.

### Additional

1. J. Błażewicz, K. Ecker, E.Pesch, G. Schmidt, J. Węglarz, Scheduling Computer and Manufacturing Processes, Springer, Berlin, New York, 2001
2. J.Błażewicz, W.Cellary, R.Słowinski, J.Węglarz, Badania operacyjne dla informatyków, WNT, W-wa, 1983
3. L.Banachowski, A.Kreczmar, Elementy analizy algorytmów, WNT, W-wa, 1989
4. A.V.Aho, J.E.Hopcroft, J.D.Ullman, Projektowanie i analiza algorytmów komputerowych, PWN, W-wa, 1983
5. K.Manuszewski, Grafy Algorytmicznie trudne do kolorowania, praca doktorska, WETI, Gdańsk, 1997
6. M.Drozdowski, D.Kowalski, J.Mizgajski, D.Mokwa, G.Pawlak, Mind the gap: a heuristic study of subway tours, Journal of Heuristics vol.20, Issue 5, October 2014, pp 561-587, DOI 10.1007/s10732-014-9252-3
7. J.Marszałkowski, D.Mokwa, M.Drozdowski, Ł.Rusiecki, H.Narożny, Fast algorithms for online construction of web tag clouds, Engineering Applications of Artificial Intelligence, vol. 64 (2017) pp. 378-390 DOI: 10.1016/j.engappai.2017.06.023
8. J.Wawrzyniak, M.Drozdowski, É.Sanlaville, Selecting Algorithms for Large Berth Allocation Problems, European Journal of Operational Research, Volume 283, Issue 3, 16 June 2020, Pages 844-862, <https://doi.org/10.1016/j.ejor.2019.11.055>

## Breakdown of average student's workload

	Hours	ECTS
Total workload	125	5,00
Classes requiring direct contact with the teacher	62	2,50
Student's own work (literature studies, preparation for laboratory classes/ tutorials, preparation for tests/exam, project preparation)	63	2,50